



Year 5 Computing & ICT Knowledge Organiser Autumn 2

Creating Media- Video Production.



1. What is video?

- Video is the recording, [reproducing](#), or broadcasting of moving visual images.
- Cameras and phones can be used to create videos.



2. Filming techniques

- Professional camera's are commonly used for the best videos.
- The way the camera is angled can contribute to the meaning the audience will get from the shot.



3. Using a storyboard

- A storyboard is a graphic representation of how your video will unfold, shot by shot. It's made up of a number of squares with illustrations or pictures representing each shot, with notes about what's going on in the scene and what's being said in the script during that shot.



4. Planning a video

- Video creators use storyboard when planning all videos, from the longest to the shortest videos.
- The note section on a storyboard can also include the angle or technique used for the video creator.



5. Importing and editing a video

- The process of importing a file means to download it onto a platform from a different source. For example, importing a video onto an editing app from a phone.
- Editing can help to improve videos and include different effects.



6. Video evaluation

- The process of evaluation means to identify the parts which are good and the parts which could be improved.
- This is usually done by the audience as they are the ones watching the video.

Key Vocabulary

Video

The recording, reproducing, or broadcasting of moving visual images.

Audio

The sound of something, in video the audio is recorded.

Tilt

Camera base remains in a fixed location while the camera pivots vertically.

Angles

The camera angle marks the specific location at which the movie camera or video camera is placed to take a shot.

Retake/reshoot

to take a photograph or shoot a part of a film again.

Pan

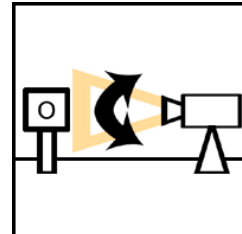
a pan shot is a horizontal camera movement in which the camera pivots left or right while its base remains in a fixed location



Different pan shots



Camera Angles



Camera tilt