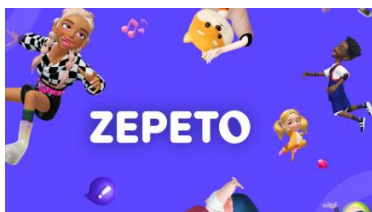


ZEPETO



ZEPETO has an age rating of over 13. Users create their own avatars and can design rooms. ZEPETO is a social networking app and therefore users can chat with others. Due to the communication option, there are the usual risks, such as your child seeing inappropriate content or online bullying. In-App purchases are also available on this platform.

Parental controls are not available, but a user can change some settings within privacy and content settings, for example to change who can direct message you.

ZEPETO have published a Guardian's guide here:
<https://support.zepeto.me/hc/en-us/articles/900005874946-ZEPETOGuardian-s-Guide>

Sprunki

Is your child playing Sprunki? If they are, there are several versions of this game, so it is important to check which version they are playing and to then check its suitability for your child. For example, one version states:

"WARNING: This game contains disturbing images and scenes of explicit violence and gore".

Find out more here:
<https://www.esafety.gov.au/key-topics/esafety-guide/sprunki>



Nintendo Switch 2



The Nintendo Switch 2 was released last month and has a new communication feature that you should be aware of.

GameChat - NEW

GameChat is included within a Nintendo Switch Online membership and allows up to 12 people to chat while playing games. Players can share their screen, even if they are playing different games, chat with the built-in microphone and as the Nintendo Switch 2 allows cameras to be connected (sold separately), even video chat. If your child is using this feature, then ensure they know how to report other users.

You can find out more here:

<https://www.nintendo.com/engb/Hardware/Nintendo-Switch-2/GameChat/Nintendo-Switch-2-GameChat2785625.html>

Parental Controls

There is a free Nintendo Switch Parental Controls app that can be linked with your Nintendo Switch to monitor what your child is playing. The app creates a report so you can see which video games your child is playing and for how long. It also allows you to set which games your child can play, based on the PEGI age rating and restricts your child from sending or receiving messages from other users. GameChat settings can also be adjusted. Children under the age of 15 can only use GameChat if allowed by you through the app. They can then only use GameChat with people that you approve.

Find out more here:

<https://www.nintendo.com/engb/Support/Nintendo-Switch-2/How-to-Set-Up-Adjust-or-Remove-ParentalControls-on-Nintendo-Switch-2-2843839.html>

Check age ratings

PEGI provides age classifications for video games. PEGI considers the age suitability of a game, not the level of difficulty. It is important to note that PEGI do not take into consideration user generated content within games (such as on Roblox) and chat facilities within games. <https://pegi.info/>



Further information

<https://www.ceopeducation.co.uk/parents/articles/gaming/>

Online Challenges



According to Ofcom's latest Children's Media Use and Attitudes report "funny videos or those showing pranks or challenges continue to be the most popular type of VSP (video-sharing platforms) content for children, watched by 68% of 3-17-year-olds who watch videos."



[source - <https://www.ofcom.org.uk/media-use-andattitudes/media-habits-children/children-andparents-media-use-and-attitudes-report-2025>]

If your child is watching this type of content, then you need to chat to them regularly, particularly about online challenges and the risks that they can pose. **There are challenges online that are risky/dangerous.** Sadly, there are reports that children have died as a consequence of attempting online challenges. Children may not yet have developed the skills and ability to critically analyse that what they see online is not always safe for them to replicate. Make sure your child knows that they should talk to you (or another trusted adult) if they are thinking about trying something that they have seen online.

If your child has not heard about an online challenge, then do not draw attention to it as this may lead to them searching for it out of curiosity, so just talk about challenges in a general sense. Furthermore, reassure your child that challenges that suggest that terrible things will happen if they do not complete the tasks are not real. The following link will provide you with further information as well as content to help you talk to your child: <https://www.internetmatters.org/resources/online-challenges-guide/>

Omegle (and similar platforms)

Whilst the original Omegle no longer exists, there is now Ome.tv, other Omegle copycat sites as well as other sites with a similar concept. **We cannot stress enough that these sites should not be accessed by children due to the potential content and language used, which can be explicit.** As an example, Ome.tv connects you randomly to **other people via video chat** from across the world. Ome.tv does state that it **should only be used by adults.**

You can find out more information about Chat apps, including 'randomised chat forums' here:

<https://www.nspcc.org.uk/keeping-children-safe/online-safety/socialmedia/chat-apps/>



Is your child moving to Secondary school?

Is your child moving to Secondary school in the autumn term? Internet Matters have outlined a number of tools and resources, including a Transition Parent Guide to help support you:

<https://www.internetmatters.org/resources/moving-to-secondary-schoolonline-safety-guide/>

Conversation Starter

Are you struggling to start a conversation with your child about online safety? Why not try discussing this scenario with them. What would they do and how would you help them?

Amira and her classmates have a WhatsApp group. One evening, Amira notices that some group members are sharing unkind jokes and memes about another student, Leo, who isn't part of the group. The messages start as playful but quickly turn mean-spirited. Amira feels uncomfortable but isn't sure what to do. So, what should Amira do?

First, Amira should **not join in** with the mean messages. Then, although difficult, she could **speak up** in the group by saying something kind like: "Let's not be mean. This isn't fair to Leo." Finally, she should **tell a trusted adult.**

Discuss how group chats should be fun for everyone, not a place to hurt others. Emphasise that being part of a group chat means we all have a responsibility to keep it respectful. If you see something that doesn't feel right, like Amira did, it's okay to speak up or talk to a trusted adult. Remind your child that they won't be punished if they tell you something like this.

Remember, even if Leo doesn't see the messages, **it's still wrong to be unkind.** Real legends lift each other up – they don't tear others down.

Twitch: How to make sure your children use it safely

Twitch is a popular live-streaming platform used by millions of children and young people, focused mainly on gaming but also featuring music, art, and talk shows. Here's what parents need to know: **Unfiltered content:** Twitch streams are live, meaning content can be unpredictable and occasionally inappropriate.

Download the information from:

https://www.weekeprimary.com/_site/data/files/users/key-info/5113473C02049C32B55E132066CCF30A.pdf

At National Online Safety, we believe in empowering parents, carers and trusted adults with the information to have an informed conversation about online safety with their children, should they feel it is needed. This guide focuses on one of many apps which we believe trusted adults should be aware of. Please visit www.nationalonlinesafety.com for further guides, hints and tips for adults.

What Parents & Carers Need to Know about TWITCH

Twitch is a live-streaming service which tends to focus on gaming. Users can publicly broadcast their gameplay and commentary online for other users to watch. It's a community-driven platform where viewers can support their favourite streamers' channels through PayPal donations, 'Bits' and more. Each streamer or group creates their own community for fans to interact with each other. Twitch has more than 15 million daily active users and includes non-gaming topics such as music, cooking and art. Anyone can create a channel to livestream or watch videos.

WHAT ARE THE RISKS?

UNCENSORED STREAMS

Uncensored content obviously carries a greater risk of inappropriate language and behaviour (streamers can, however, list their broadcast as unsuitable for children). Twitch has strict rules for streamers to follow, but requires viewers to report any streams which breach these guidelines. Each livestream is accompanied by a text chat which it is the streamer's responsibility to moderate.

INAPPROPRIATE CONTENT

Most people are already aware that some video games feature adult content such as violence, sexual content, profanity and so on. Twitch does prevent certain games from being streamed on the platform, but most are still allowed. It is relatively simple, then, for a child to find livestreams of games that aren't suitable for them – including horror games.

HIDDEN COSTS

Twitch is free to use because it's supported by advertisers. Removing the ads requires a subscription to Twitch Turbo – or the Twitch Prime package (free for anyone with an Amazon Prime account), which blocks the ads and offers additional goodies such as bonus games. Streamers earn most of their income by asking users for direct donations or gifts of the virtual currency Twitch Bits.

CONTACT FROM STRANGERS

As well as streamers talking directly to their audience, Twitch enables viewers to use text chat to speak to the person they're watching. It's a social platform which also allows viewers to interact with each other via text while they are watching livestreams – including exchanging private messages. This raises the possibility of a child being approached and messaged online by total strangers.

WEBCAM SHARING

It's common for streamers to use their live webcam footage. This allows better interaction with their viewers, but also adds risk: the stream might include sponsored content or product placement that isn't child friendly. Using a webcam in livestreams increases the chance of malicious viewers finding out where the streamer lives and provides bullies with visual reactions to their hurtful behaviour.

PRIVATE CHAT ROOMS

Twitch encourages streamers to create their own communities, which extend beyond its platform. Many create a public Discord group, for example, for viewers to join and communicate with each other. Discord is a completely separate entity to Twitch and offers a higher risk of predators, grooming and cyberbullying if your child gets involved in the voice or video chat with strangers.

Advice for Parents & Carers

EXPLORE IT YOURSELF

Twitch doesn't have any parental controls, but it is possible to block troublesome users if it becomes necessary. The best solution is to watch some Twitch channels by yourself or with your child to find some that are suitable. Watching some streams by yourself is also a good route to understanding the sort of content that your child would be consuming regularly on Twitch.

WATCH WHAT THEY WATCH

Twitch does have a lot of child-friendly content: some streamers use a 'family friendly' tag to highlight material that's suitable for children. However, anyone can use this tag – including users who (accidentally or otherwise) stream games with less appropriate adult themes. The best way to counter this is to view different streams and follow suitable channels for your child to watch.

LEARN HOW TO BLOCK

'Security and Privacy' in Twitch's settings lets your child block messages from specific users. Teaching your child how this works will help them avoid online abuse. If they livestream, knowing how to block people in the chat also helps to prevent cyberbullying or harassment. Evading online interaction is impossible, of course, so talk to them in advance about boundaries and safe online communication.

LIMIT PAYMENT OPTIONS

Reduce the chance of accidental purchases by ensuring your bank card isn't saved on Twitch or the Amazon account that Twitch Prime could be linked to. Restricting access to your PayPal account is also wise if your child watches Twitch on the device you use to make purchases. Explain to your child that they don't need to subscribe to channels to watch them and that donating or gifting 'Bits' is optional.

Meet Our Expert

Clare Godwin (a.k.a. Lunawolf) has worked as an editor and journalist in the gaming industry since 2015, providing websites with event coverage, reviews and gaming guides. She is the owner of Lunawolf Gaming and is currently working on various gaming-related projects including game development and writing non-fiction books.

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