



Year Two Learning Journey Plan

Term - Summer 2

Curriculum Theme - Living things and their habitats

Curriculum Drivers - Science

	What will my pupils need to have learnt before?	What do I want my pupils to learn. Know that.. Know how.. NC	How will my pupils access that learning, what will we be doing? What will be the order of learning?	What are the authentic outcomes to be produced?	Vocabulary
	<p>How to...</p> <p>Identify different animals and their features.</p> <p>Have an understanding of seasons and begin to know about different climates.</p>	<p>Explore and compare differences between things that are living, dead or things that have never been alive.</p> <p>Identify how most living things are suited to certain habits that can provide for their different needs.</p> <p>Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain.</p>	<ol style="list-style-type: none"> 1. Take large tubs and tyres into the playground and plant edible plants. Learn about the right conditions for growth and attracting the right mini-beasts to the allotment. 2. Tend to the allotment and review the plant growth. Are there any mini-beasts the allotment habitat would benefit from? How will you attract them? Make micro-habitats to encourage them to live in the allotment. 3. Find out more about farming first-hand and play farms in the classroom. Understand why farms are so important to the food chain and why farmers think protecting the environment is so important. 4. Think about some simple food chains and make a food chain using laminated cards and string. Challenge each other to string them up in the right order. 5. Think further about food chains and look at the transfer of energy from the sun, through the members of the food chain, and back into the ground. Can you represent this cycle in a dance? 6. Harvest the edible foods we have been growing in the allotment. Study, smell and feel them before turning them into a class snack. 	<p>Children will create snacks from the foods grown in the allotments.</p>	<p>Harvest</p> <p>Grow</p> <p>Allotment</p> <p>Produce</p> <p>Soil</p> <p>Energy</p> <p>Food chain</p> <p>Transfer</p> <p>Predators</p> <p>Germination</p> <p>Edible</p> <p>Planting</p> <p>Mini-beasts</p> <p>Habitats</p> <p>Farming</p>